LEHIGH DISTRICT
2021 FIRST AID MEET

Scenario #5: Hoth Patrol

SCENARIO: Your patrol landed on the Planet Hoth and was assigned to patrol the outer perimeter on Tauntauns and set up beacons. The outdoor current temperature is 20 degrees with about 10 MPH wind gusts. A member of another patrol is reported missing in your area since about 6pm. Your patrol is told to search the area for the lost Scout.

It is now 9pm (3 hours later) when your patrol locates the lost Scout. The Scout is shivering uncontrollably, pale, weak, and dehydrated. Being prepared for the assignment, you have a basic patrol first aid kit, four 2-person tents, some extra blankets, extra clothing, sleeping bags, flashlights, portable backpacking stove, canteens, heat packs, and a comlink. Your patrol is located at Marker Point Blue, approximately 2 hours away from the base.

Since the comlink interface towers have not been set up yet, your comlink is unable to reach the base. You have no way to safely transport the Scout to base and because it is now dark, it is too dangerous to send anyone to the base for help until sunrise.

PATROL NAME: _____ TROOP #_____

SCORE: _____ out of 40

LEHIGH DISTRICT 2021 FIRST AID MEET

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ACTION TAKEN	POSSIBLE POINTS	POINTS EARNED
SHELTER	**5 Max pts**	
1. Scouts say they have set up a tent or gutted a Tauntaun	5	
TREAT FOR HYPOTHERMIA	**35 Max pts**	
1. Removes clothing	5	
2. Wraps victim in blankets, sleeping bag, jackets, etc.	5	
3. Has victim drink warm liquids (soup, water, fruit juices)	5	
4. Uses warm water bottles or heat packs	5	
5. Places heat packs in the armpit area	5	
6. Places heat packs in the groin area	5	
7. Watches the person for change in condition	5	
TOTAL POINTS	**40**	

JUDGE'S NAME (PRINT): _____

JUDGE'S SIGNATURE: _____

JUDGE'S AFFILIATION: _____

PATROL NAME: _____ TROOP #_____

SCORE: _____ out of 30

LEHIGH DISTRICT 2021 FIRST AID MET

Scenario #5: Hoth Patrol Scenario
Getting Help

ACTION TAKEN	Possible Points	Points Earnerd
GETTING HELP	**30 Max pts**	
1. A Scout goes to the base camp for assistance	5	
2. The Scout informs the base that they found the missing Scout.	5	
3. The Scout informs the base camp that the patient is cold, shivering, and dehydrated.	5	
4. The Scout explains what is being done for the patient	5	
5. The Scout gives the location as “Marker Point Blue” (2 points if they say they are 2 hours away, but not Marker Point Blue)	5	
6. The Scout offers to take them to the patient.	2	
7. If 2 Scouts go for help	3	
TOTAL POINTS	**30**	

JUDGE’S NAME (PRINT): _____

JUDGE’S SIGNATURE: _____